

## 2.5 In and out States

In scattering experiments all particles are far away from each other for  $t \rightarrow \pm \infty$ . If the interaction has finite range, the particles then behave like in 1-particle states.


Here it is important that the particles are somewhat localized. Thus they cannot be in momentum eigenstates. Instead they must be in wave packets

for 1 particle:  $|w\rangle = \int d^3k |\vec{k}\rangle W(\vec{k})$

$W$ : momentum space wave function

We now want to describe the scattering of 2 particles. Let

$|w_1\rangle$  and  $|w_2\rangle$  be 1-particle states which in the far past were moving towards each other

$|w_1\rangle$    $\longrightarrow$   $\longleftarrow$    $|w_2\rangle$


and for  $t = 0$  are both localized near  $\vec{x} = 0$



$\vec{x} = 0$

To describe the scattering of 2 particles we consider a state  $|w_1 w_2 \text{ in} \rangle$  which for  $t \rightarrow -\infty$  looks like  $|w_1 \rangle$  in the region where one particle is localized and like  $|w_2 \rangle$  in the region where the other particle is localized and like  $|0 \rangle$  otherwise.

$t \rightarrow -\infty$ :

$|w_1 w_2 \text{ in} \rangle$ :   $\leftarrow$   in state

If the particles interact, then for  $t \rightarrow +\infty$  the state  $|w_1 w_2 \text{ in} \rangle$  will in general not look like  $|w_1 \rangle$  in some regions and like  $|w_2 \rangle$  in some other region!

One can have particle production, so that for  $t \rightarrow \infty$  the state  $|w_1 w_2 \text{ in} \rangle$  may not even be a 2-particle state, but instead a superposition of 2-particle, 3-particle, ... states.

Suppose we want to compute the probability amplitude to find exactly 2 particles in wave packets  $w_3, w_4$  for  $t \rightarrow \infty$ . For this define the out state as follows:

$t \rightarrow \infty$

$|w_3 w_4 \text{ out} \rangle$ :   $\leftarrow$    $\rightarrow$

$w_3$   $w_4$

Then the amplitude we are looking for is

$$\langle w_3 w_4 \text{ out} | w_1 w_2 \text{ in} \rangle$$

remark: without interactions

$$|w_3 w_4 \text{ out} \rangle = |w_3 w_4 \text{ in} \rangle$$

## 2.6 Normalized 1-particle states

[Coleman pg 159, Srednicki 5]

Let us now try to relate the in and out states to field operators. The first step is to do this for 1-particle wave packets

$$|w\rangle = \int d^3k |\vec{k}\rangle w(\vec{k})$$

This is easy for free fields:  $|\vec{k}\rangle = a_{\vec{k}}^{\dagger} |0\rangle$ ,

$$|w\rangle = a^{\dagger} |0\rangle \quad \text{with} \quad a^{\dagger} := \int d^3k a_{\vec{k}}^{\dagger} w(\vec{k})$$

In chapter 1 we found that with  $k^0 = E_{\vec{k}}$

$$a_{\vec{k}}^{\dagger} = \int d^3x e^{-i\vec{k}\cdot\vec{x}} (E_{\vec{k}} \varphi - i\dot{\varphi}) = i \int d^3x \varphi \overleftrightarrow{\partial}_t e^{-i\vec{k}\cdot\vec{x}}$$

which was independent of  $t$ .  $\Rightarrow$

$$a^{\dagger} = i \int d^3x \varphi(x) \overleftrightarrow{\partial}_t w(x)$$

with

$$W(x) := \int d^3k w(\vec{k}) e^{-ikx} \quad \left| \begin{array}{l} k^0 = E_{\vec{k}} \end{array} \right.$$

Here  $a^\dagger$  is time independent as well.

Now try to do something similar for interacting fields. Use the renormalized field

$$\varphi' := \frac{1}{\sqrt{Z}} \varphi \quad \text{and define}$$

$$a^\dagger(t) := i \int d^3x \varphi'(x) \overleftrightarrow{\partial}_t W(x) \quad \underline{\text{ Haag - Ruelle operator}}$$

with the same  $W$  as in (\*)

In general,  $a^\dagger(t)$  will now depend on  $t$ . But I claim that

(\*)

$$\lim_{t \rightarrow \pm\infty} a^\dagger(t) |0\rangle = |a\rangle$$

check: without loss of generality we may assume that

$$\langle 0 | \varphi'(x) | 0 \rangle = 0. \quad [\text{If not: } \langle 0 | \varphi'(x) | 0 \rangle = \langle 0 | e^{iPx} \varphi'(0) e^{-iPx} | 0 \rangle \\ = \langle 0 | \varphi'(0) | 0 \rangle. \quad \text{Now re-define } \varphi'(x) \rightarrow \varphi'(x) - \langle 0 | \varphi'(0) | 0 \rangle ] \Rightarrow$$

$\langle 0 | a^\dagger(t) | 0 \rangle = 0$ , that is,  $a^\dagger | 0 \rangle$  and  $a | 0 \rangle$  are both orthogonal to  $| 0 \rangle$ .

next show that  $a^\dagger|0\rangle$  has non-zero overlap with the 1-particle state  $|\vec{p}\rangle$

$$\begin{aligned} \langle \vec{p} | a^\dagger(t) | 0 \rangle &= i \int d^3x \langle \vec{p} | \dot{\varphi}' \dot{W} - W \dot{\varphi}' | 0 \rangle \\ &= i \int d^3x \int d^3k w(\vec{k}) e^{-i\vec{k}\cdot\vec{x}} \langle \vec{p} | \varphi'(-ik^0) - \dot{\varphi}' | 0 \rangle \Big|_{k^0 = E_{\vec{k}}} \\ &= (-ik^0 - \partial_t) \langle \vec{p} | \varphi'(\vec{x}) | 0 \rangle = (-i)(E_{\vec{k}} + E_{\vec{p}}) e^{i\vec{p}\cdot\vec{x}} \\ &\quad \underbrace{\qquad\qquad\qquad}_{= e^{i\vec{p}\cdot\vec{x}} \quad (p^0 = E_{\vec{p}})} \\ \int d^3x e^{i(\vec{k} - \vec{p})\cdot\vec{x}} &= (2\pi)^3 \delta(\vec{k} - \vec{p}) \quad \Rightarrow \end{aligned}$$

$$\langle \vec{p} | a^\dagger(t) | 0 \rangle = (2\pi)^3 2E_{\vec{p}} w(\vec{p}) = \langle \vec{p} | w \rangle$$

Furthermore,

$$\langle 0 | a^\dagger | \vec{p} \rangle = \langle \vec{p} | a | 0 \rangle^* = 0$$

Since  $e^{i\vec{p}\cdot\vec{x}}$  gets replaced by  $e^{-i\vec{p}\cdot\vec{x}}$  and  $E_{\vec{k}}$  by  $-E_{\vec{k}}$  in the calculation above.

Therefore  $a^\dagger(t)$  acts like a creation operator. However, in general it can also generate more than a single particle. That's why need the limit in (\*).

Let  $|\mu 2\rangle$  be a multi-particle state (more than one) with 4-momentum  $p^\mu$  (recall that now  $p^0 > E_{\vec{p}}$ ). Now we have

$$\begin{aligned} \langle \mu 2 | \varphi'(\vec{x}) | 0 \rangle &= e^{i\vec{p}\cdot\vec{x}} \langle \mu 2 | \varphi(0) | 0 \rangle \quad \Rightarrow \\ \langle \mu 2 | a^\dagger(t) | 0 \rangle &= (2\pi)^3 w(\vec{p}) (p^0 + E_{\vec{p}}) e^{-i(E_{\vec{p}} - p^0)t} \langle \mu 2 | \varphi(0) | 0 \rangle \end{aligned}$$

This does not vanish and the limit  $t \rightarrow \pm\infty$  does not exist.

However, all we need to know are matrix elements with normalizable multi-particle states  $|\chi\rangle$ :

$$\begin{aligned}\langle \chi | a^\dagger(t) | 0 \rangle &= \int \frac{d^3\vec{p}}{(2\pi)^3} \langle \chi | p, \lambda \rangle \langle p, \lambda | a^\dagger(t) | 0 \rangle \\ &= \int \frac{d^3\vec{p}}{(2\pi)^3} \langle \chi | p, \lambda \rangle (2\pi)^3 \omega(\vec{p}) (p^0 + E_{\vec{p}}) e^{-i(E_{\vec{p}} - p^0)t} \langle p, \lambda | \varphi(\omega) | 0 \rangle\end{aligned}$$

For larger and larger  $|t|$  the exponential oscillates more and more rapidly when integrating over  $\vec{p}$ .  $\Rightarrow$

$$\lim_{|t| \rightarrow \infty} \langle \chi | a^\dagger(t) | 0 \rangle = 0$$

similarly (this we will use later)

$$\lim_{|t| \rightarrow \infty} \langle 0 | a^\dagger(t) | \chi \rangle = 0$$

So for any normalizable state  $|\psi\rangle$ :

$$\lim_{t \rightarrow \pm\infty} \langle \psi | a^\dagger(t) | 0 \rangle = \langle \psi | w \rangle \quad \square$$

We will also need that

$$\lim_{|t| \rightarrow \infty} \langle 0 | a^\dagger(t) | \psi \rangle = 0$$

which can be shown similarly.